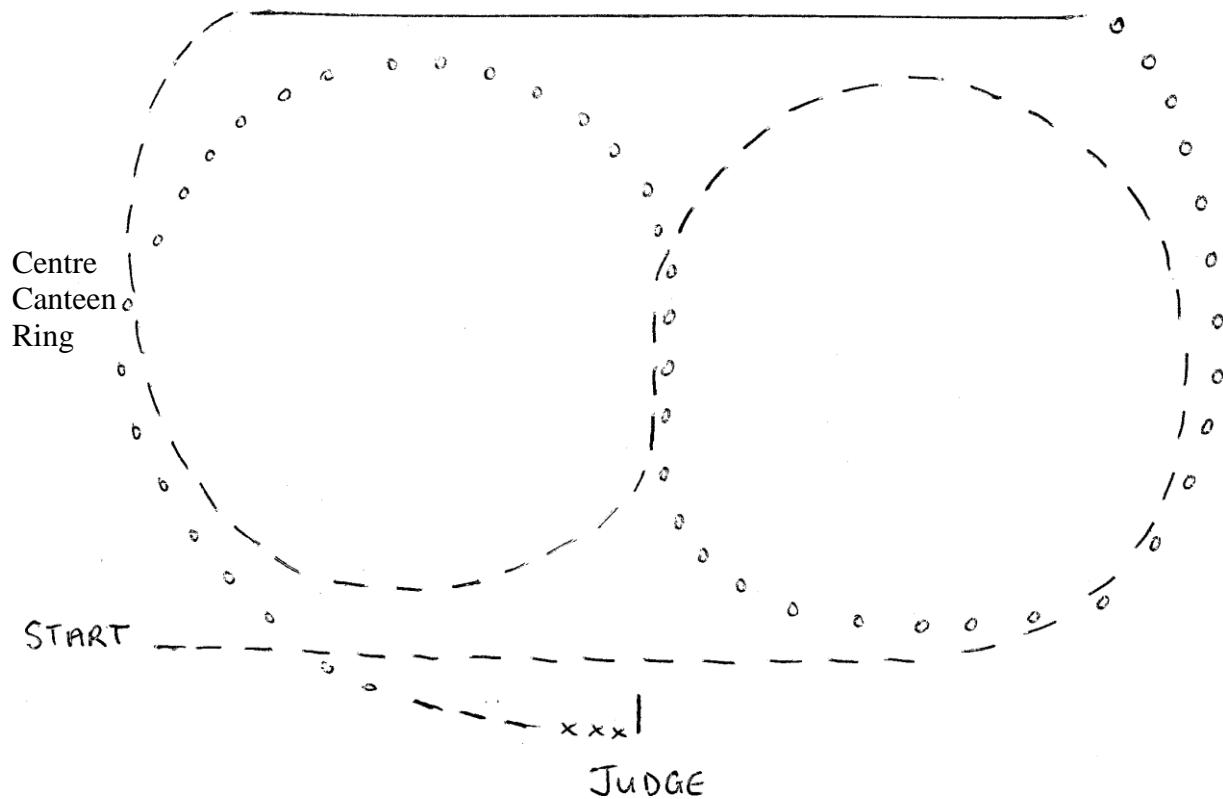


Newcomer Hack Workout

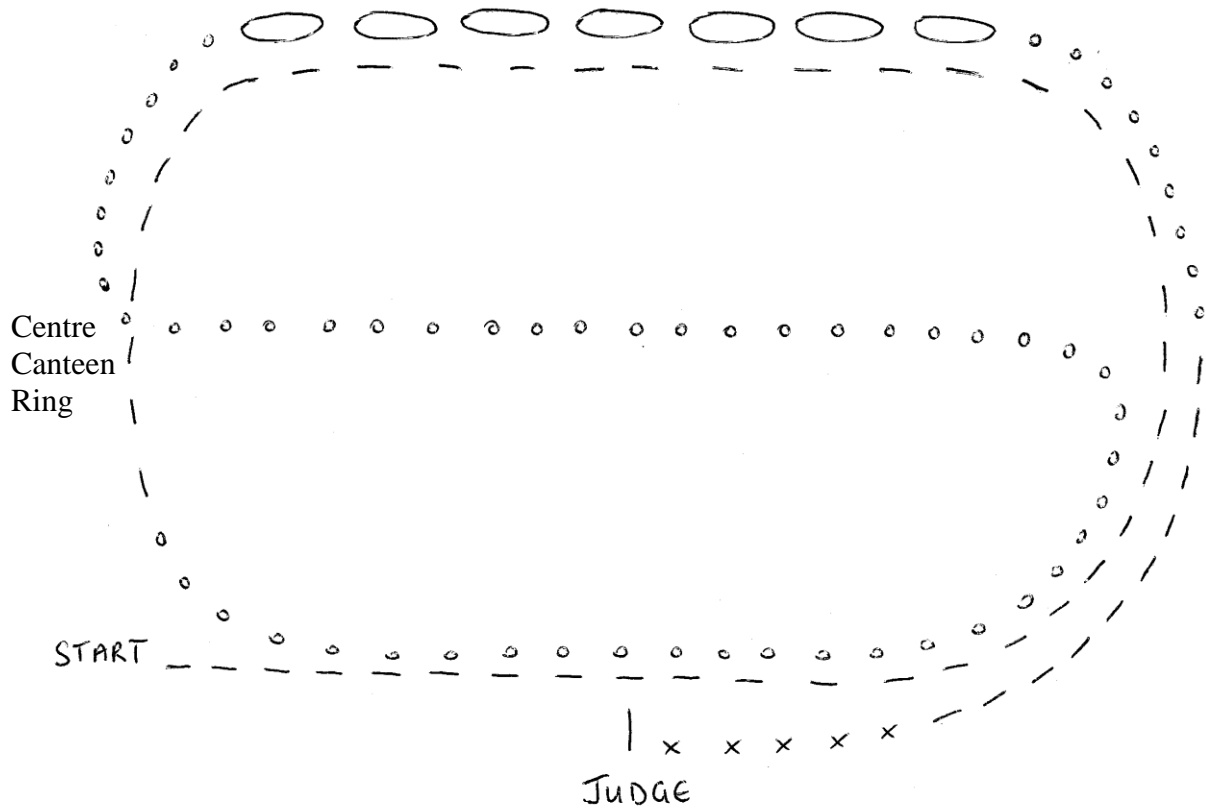
- | Halt
- x x x Walk
- - - Trot
- Lengthen Trot
- o o o Canter



Enter at the trot past the judge and continue on the left rein into a two loop serpentine (coming down towards the judge). Across the top longside show a few strides of lengthen trot. Back to trot. Proceed in canter on the right rein and continue into a two loop serpentine (simple change of leg heading away from the judge). Continue in canter on the left rein back towards the judge, and show downward transitions canter, trot, walk, and halt in front of the judge. Leave the ring at the trot.

Newcomer Hunter Workout

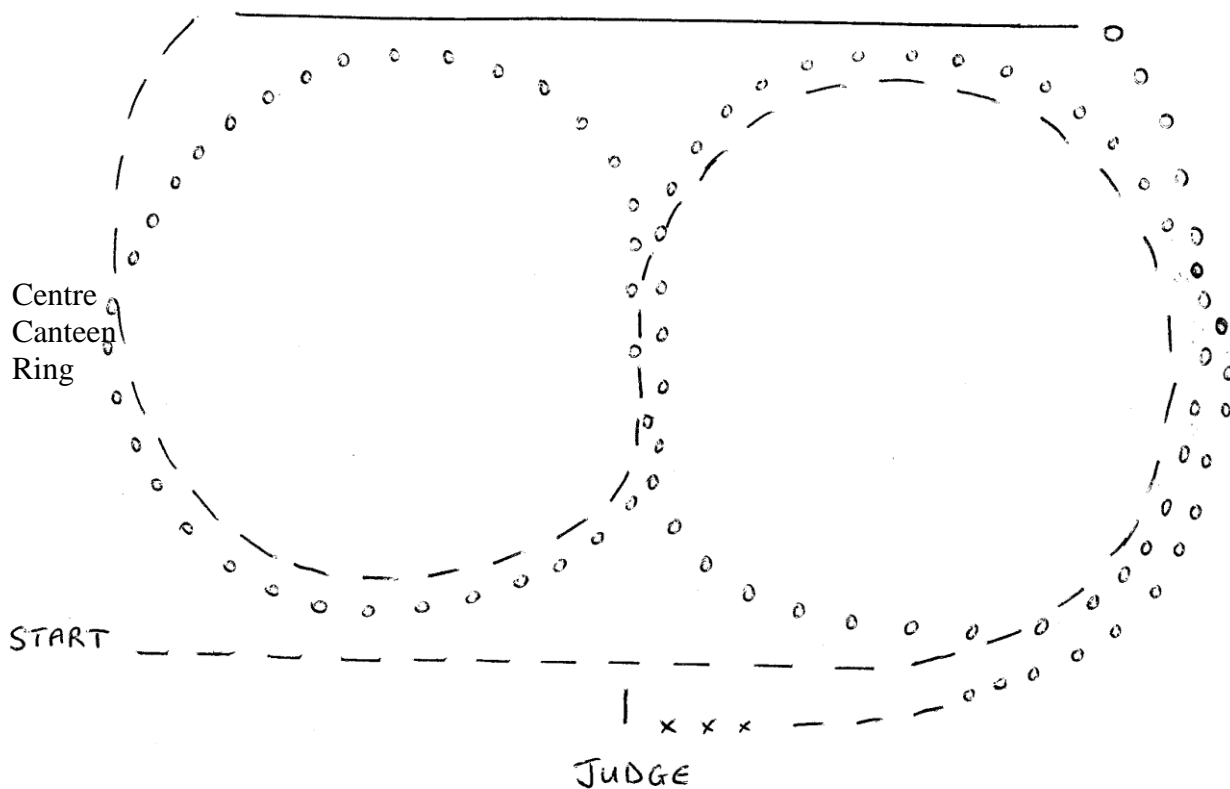
- | Halt
- x x x Walk
- - - Trot
- Lengthen Trot
- o o o Canter
- Gallop



Enter at the trot past the judge and continue on the left rein for a full circle around the ring. Proceed in canter on the left rein and continue into a two loop serpentine lengthways through the centre of the ring (simple change of leg). Continue in canter on the right rein and gallop across the top longside. Back to canter. Continue in canter on the right rein back towards the judge, and show downward transitions canter, trot, walk, and halt in front of the judge. Leave the ring at the trot.

Intermediate Hack Workout

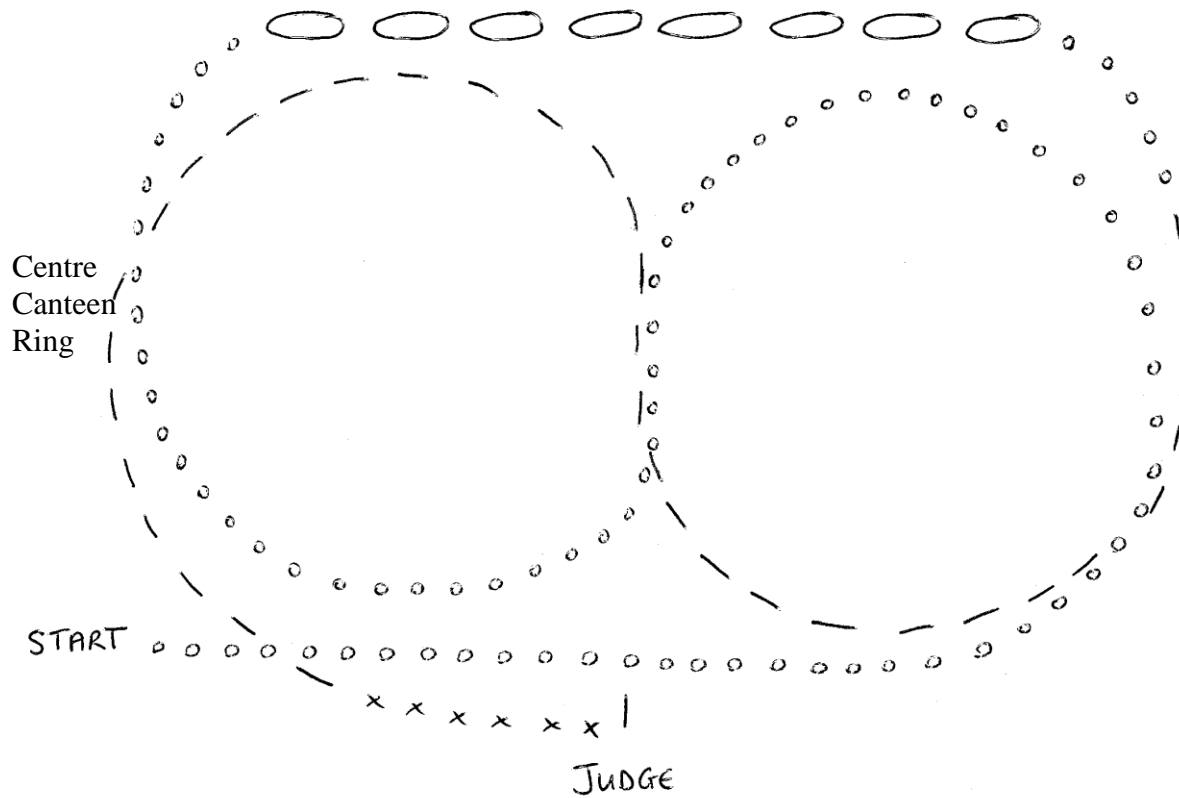
	Halt
x x x	Walk
- - -	Trot
—	Lengthen Trot
o o o	Canter



Enter at the trot past the judge and continue on the left rein into a two loop serpentine (coming down towards the judge). Across the top longside lengthen trot. Back to trot. Proceed in canter on the right rein and continue into a two loop serpentine (change of choice heading away from the judge). Continue in canter of the left rein for a second change of choice (heading away from the judge). Continue in canter on the right rein back towards the judge, and show downward transitions canter, trot, walk, and halt in front of the judge. Leave the ring at the trot.

Intermediate Hunter Workout

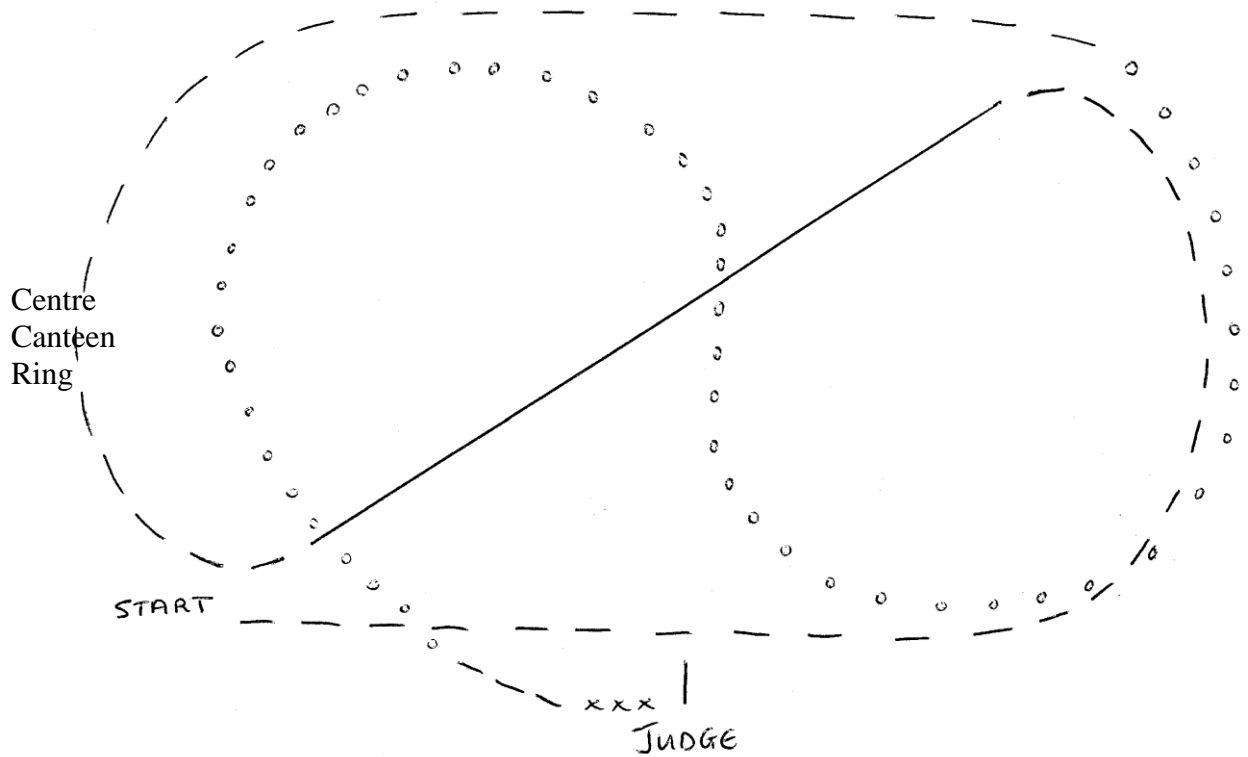
- | Halt
- x x x Walk
- - - Trot
- Lengthen Trot
- o o o Canter
- Gallop



Enter at the canter on the left rein and continue into a two loop serpentine (change of choice coming down towards the judge). Continue in canter on the right rein and gallop across the top longside. Back to canter. Proceed in trot on the right rein and continue into a two loop serpentine. Continue in trot on the left rein back towards the judge, and show downward transitions trot, walk, and halt in front of the judge. Leave the ring at the trot.

Owner Rider Hack Workout

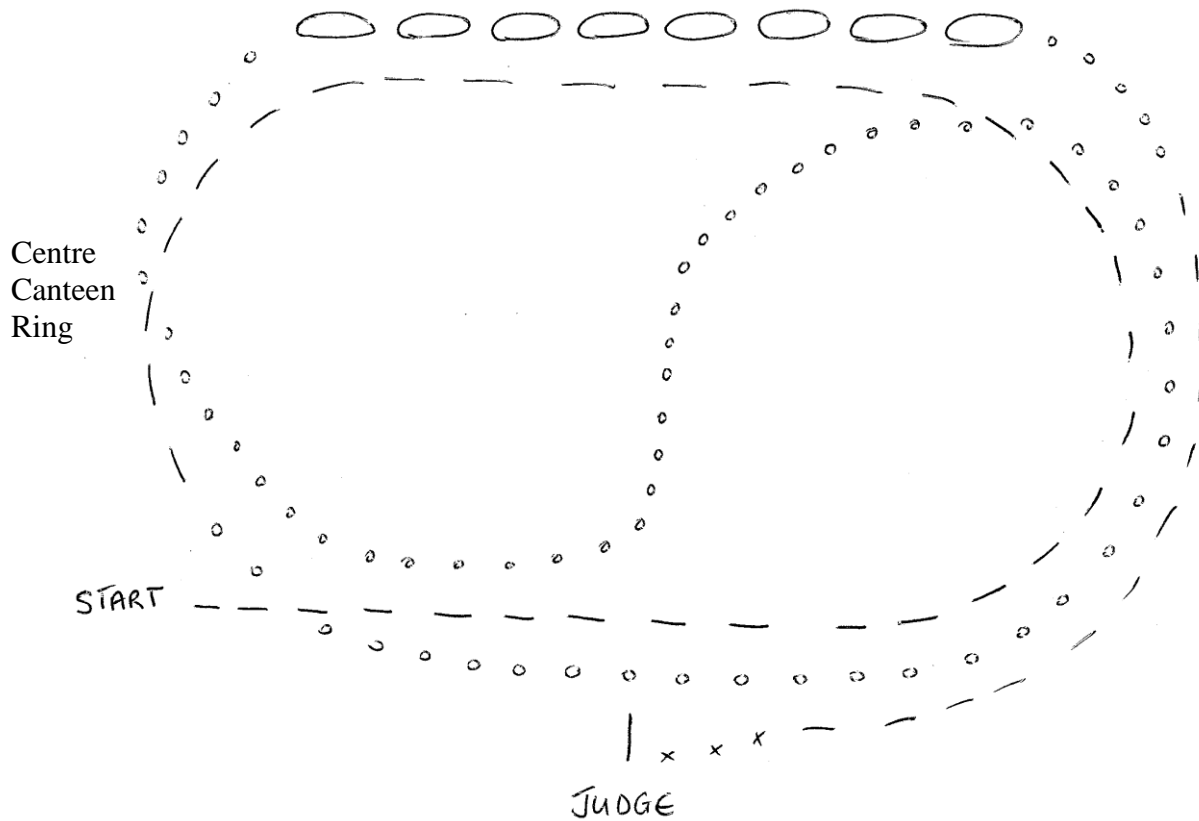
- | Halt
- x x x Walk
- - - Trot
- Lengthen Trot
- o o o Canter



Enter at the trot past the judge and continue on the left rein. Across the diagonal lengthen trot. Continue in trot on the right rein across the top longside. Proceed in canter on the right rein and continue into a two loop serpentine (simple change of leg heading away from the judge). Continue in canter on the left rein back towards the judge, and show downward transitions canter, trot, walk, and halt in front of the judge. Leave the ring at the trot.

Owner Rider Hunter Workout

- | Halt
- x x x Walk
- - - Trot
- Lengthen Trot
- o o o Canter
- Gallop



Enter at the trot past the judge and continue on the left rein for a full circle around the ring. Proceed in canter on the left rein and continue into a two loop serpentine (simple change of leg coming down towards the judge). Continue in canter on the right rein and gallop across the top longside. Back to canter. Continue in canter on the right rein back towards the judge, and show downward transitions canter, trot, walk, and halt in front of the judge. Leave the ring at the trot.