



EQUESTRIAN  
QUEENSLAND



JUMPING  
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# Code of Conduct for Jumping Warm Up Areas:

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1. Respect must be shown to all officials and fellow Athletes at all times.
2. Follow instructions from the Ring Marshal at all times. Remember: Abuse of officials is a reportable offence.
3. Always consult the ring Marshal before entering the warm up arena.
4. Inform the Office and Ring Marshal if you are scratching.
5. Inform the Office and Ring Marshal if there is an Athlete change.
6. If there is any reason an Athlete wants to change draw order, this must immediately be forward onto the Marshal and Judge for approval.
7. Follow the published starting order.
8. Abide by the Show's recommended number of Athletes in the warm up arena at any one time. For classes up to 1.30m there is a maximum of 10 Athletes. For all classes 1.30m and above there is no restriction.
9. Only Athletes involved in the current Competition can use the warm up arena.
10. Replace all rails you knock down in the warm up arena.
11. Warm up fences cannot be set more than 10cm higher and wider than the maximum dimensions of the current class.
12. Athletes to place warm up fences back to original height when finished.
13. The nearest Horse to go on course has priority to use ONE warm up fence.
14. Do not return to the warm up fence after completing your round or have been eliminated.
15. Do not dismount and hold your Horse in the warm up arena unless you are adjusting riding equipment/tack. In this case you must be clear of any jumps.
16. No earphones can be worn in jumping competitions. Athletes, grooms or any other person may wear one earphone at any other time while mounted.

