

18 - 19 NOV 2023

IQ & PCQ Teams Challenge

Jumping & Combined Training



Conditions of Entry & General Information

- **Membership and Horse Registration:**

To enter riders must be current members of either IQ or PCQ

- as an IQ entrant, you must be an active participant in IQ events currently/previously and be IQ representatives.
- as a Pony Club Qld entrant, you will nominate and participate as PCQ representatives.
- as an IQ alumni or EQ Interschool participant you will represent EQ
- all riders must be 25 years of age or under as at 18 November 2023.

- **Prizes:**

Jumping Individual Competition (Saturday and Sunday) for each group/class:

- Ribbons will be awarded to 6th place for each round
- Rosettes to 6th for overall

Jumping Teams Competition (Sunday) for each group/class:

- Rosettes to 4th for overall
- Rugs to overall champion team for each height

CT Teams Competition (Saturday)

- Rugs to overall champion team (over all heights)
- Saddlecloth to overall reserve champion team (over all heights)
- Rosettes to 4th overall
- There will be no individual placings, Teams placings only.

- **Jumping results from this event CAN be used as a PCQ qualifier.**
- **Jumping results from this event CANNOT be used as an IQ qualifier.**
- **Combined Training results from this event CAN be used as an IQ qualifier (you must enter as an IQ rider) and a PCQ qualifier.**
- **No more than 2 starts per horse per day.**

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- **Entries:** can only be made online at www.nominate.com.au. Incomplete information may result in the entry not being accepted.
- **A CT Team of 4 riders must be formed across at least three (3) heights to be eligible for the overall team challenge championship.** Same height teams are welcome to enter, there will be hi point award for overall same height team.
- **Jumping Teams must be formed within the same height (4 x 80cm riders / 4 x 110cm riders)**
- Riders may enter maximum 2 horses in the individual show jumping (Saturday)
- Riders may enter in both the individual show jumping and Combined Training teams event on Saturday, however the same horse cannot be ridden in both disciplines.
- Riders competing in the Show jumping teams event may nominate one horse and one team only for the day.
- Riders competing in the Combined Training teams competition may nominate for maximum of 2 teams, must be a different horse for each team.
- Teams will NOT be selected by IQ or PCQ event committees this year. Riders to decide their own teams prior to entry (please see note below if you do not have a team organised).
- Teams may be formed across associations, for example 2 x PCQ & 2 X IQ riders on one team, or any other combination of riders from across the two associations.
- You will be asked to provide the names of the other riders on your team during the nomination process.
- Please Note: if you do not have a team but would like to participate in the CT and/or Showjumping teams competition, you are required to nominate for these classes, the organising committee will do our best to partner you with a team. All Teams will be finalised by 15 November. In the event the organising committee are unable to place you in a team, any entry fee for paid for that class will be refunded.

Show Jumping

- **Individual Competition Show Jump Rules**

- Run under EA rules
- PCQ riders 12 years and under can only enter max starting height of 80cm (can jump higher in 2nd round / jump off).
- This competition will comprise 3 competitions:

Day 1: AM7, Art 238.2.4 and 245.3, SPECIAL TWO-PHASE Art 274.2

Day 2: Grand Prix - Athletes Art 273.2.1 (all athletes), Placing Art 273.4.

- There will be progressive scoring over the competitions on Day 1 and Day 2 to determine the Overall Individual Champion for each Height.
- Scoring 10 points for 1st place descending to 1 point for 10th place.
- Each height limited to 40 riders per height for each organisation.
- In the event of equality of points for determining the Champion, the winner is the rider with the most wins. If still equal the most seconds and if still equal the most thirds. If still no result then the highest placegetter in the GP.
- Ground Jury to determine Protests.
- Both the Teams and Individual Championships are to be scored over the one Grand Prix
- Riding Order in the GP will be in accordance with the Teams.
- Individual Riders competing in the GP who are not part of a Team will ride after the Teams riders.

- **Rules for the Jumping Teams competition:**

Organisation:

- Ideally at least 3 teams should take part in this competition for it to be conducted under these competition rules.

Course and Obstacles:

- The competition takes place over two rounds, over the same course on same day.
- The competition is judged under Table A against the clock with a time allowed in both rounds calculated at 350mpm. (325mpm for Group 1)

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- If the Ground Jury decides that the course has been rendered impracticable as result of unforeseen circumstances, it may direct that the dimensions of some obstacles be reduced or that they be moved slightly and/or that the required speed is reduced.
- In consultation with the Course Designer, the Ground Jury may also direct that the dimensions of some obstacles be increased for the second round, if it is deemed that the course of the first round was too easy.
- No combination obstacle may require more than three jumping efforts (except in the case of permanent obstacles, banks, mounds or slopes at outdoor events. The course must include at least one double or one treble combination, but not more than three doubles or one double and one treble combination.

Participation in Teams Competition:

- A full team comprises four (4) riders each riding the same horse throughout the competition. A team may consist of three (3) riders.
- The best three scores to count.
- All team members of each team must take part in the first and second round except as stated below.
- If a team comprising four riders cannot improve its placing in the first or second round, after the third rider has completed his course, the fourth rider may be withdrawn.
- When a team can only provide three riders, all three must start.
- The Team Manager will declare the starting order of their riders, which is kept for both rounds.
- The substitution of an individual rider into a team is permitted in the case of illness or accident where the maximum number of team members allowed to participate is four.

Order of starting:

- The starting order of teams in the first round is determined by a draw.
- The number 1 rider of each team start first, then all the number 2 riders, and so on. The Team Managers of teams comprising only three riders may choose in which of the three positions out of four they will start their riders.
- The starting order of teams in the second round will be in the reverse order of total penalties in the first round of the best 3 riders in each team.
- In the case of equality of penalties, the teams will retain the starting order of the first round.
- Competitors in each team start in the same order as for the first round.
- If one or more members of the team are eliminated or retire in the first round, they proceed to the second round with a score of 20 penalties added to the score of the rider with the most penalties still remaining in the competition. E.g. 20 + ? (say 28) = 48 penalties for eliminated rider.
- If a rider is entered into both Combined Training and the Individual Show jumping competition, the dressage ride time provided in the draw will take precedence over the show jumping in the event of a clash.

Placings:

- Placings of teams not taking part in the second round is based on the total penalties of the three best riders of each team in the first round. Teams with equality of penalties are placed according to the fastest combined time of the team, calculated by adding the times of the best three riders.
- Placings of teams after the second round is decided as follows:
 - The total penalties of the three best riders per team in the first round are added to the total penalties of the best three riders per team in the second round (can be different riders).
- In the case of equality of penalties for first place, there will be a jump-off in which ONE rider per team will participate. The Team Manager determines which member of the team will participate in the jump-off. Any one of the four team members may take part in the jump-off.
 - The jump-off takes place against the clock over a minimum of six obstacles.
 - In the case of equality of penalties and time after the jump-off, the teams concerned will be placed equal first.
- Other teams with equality of penalties in the second round are placed according to the fastest combined time of the team, calculated by adding the times of the best three riders.
- A team which is qualified to take part in the second round, and withdraws from the second round, the team will be placed last.
- A team which takes part in the second round but is eliminated or retires, is placed ahead of teams not participating in the second round.

Combined Training

- Dressage Phase - **Callers not permitted**
- **No whips permitted in dressage for any classes (this applies to both IQ & PCQ riders), whips are permitted for the jumping phase.**
- **Rules & gear/dress as per current IQ Handbook & PCA Handbook.**
- **One horse per rider per team (may enter a second horse in a different team)**
- The same horse and rider combination must complete both phases of the competition.
- Elimination from one phase involves elimination from the competition.
- Link to National Eventing Tests www.equestrian.org.au/Eventing-Dressage-tests
- If a rider is entered into both Combined Training and the Individual Show jumping competition, the dressage ride time provided in the draw will take precedence over the show jumping in the event of a clash.

Participation in Teams Competition:

- A full team comprises four (4) riders each riding the same horse throughout the competition. A team may consist of three (3) riders.
- The best three scores to count.
- When a team can only provide three riders, all three must start.
- The substitution of an individual rider into a team is permitted in the case of illness or accident where the maximum number of team members allowed to participate is four.

Uniform, Gear and Tack:

- **Saddlery and Equipment**
 - All EA rules apply to IQ riders & all PCQ rules apply to PCQ riders.
 - All horse/rider combinations will be assigned a competition number for the event, this must be displayed on the bridle or saddlecloth on both sides of the horse.
- **Rider attire requirements:**
 - It is an expectation that riders and their horses are neatly presented in either their Interschool State Team uniform/School Team Uniform/Shirt & Saddle Pad combination, or PCQ Zone / State Team / Club uniform as per detailed below:

Interschool Qld Riders must wear:

- White jodhpurs
- Sun safe riding shirt/polo with collar and sleeves (no singlets or sleeveless shirts), school uniform sports shirt is acceptable.
- Riding jacket is optional and not compulsory.

Pony Club Qld Riders Uniform:

- Individual Competition (round 1 & 2)
 - White Long Sleeve Shirts, Club, Zone or State ties with matching Saddle Cloth
- Teams Competition (round 3)
 - White Long Sleeve Shirts, Club, Zone or State ties with matching Saddle Cloth
- **Protective Headgear:** For all riders approved safety helmets must be worn at all times when training, warming up or participating in this event. Please refer to rule 5.2 for the list of standards that headgear must comply with.
- **Scratchings, Withdrawals and Refunds:** Entry fees will not be refunded after the closing date of entries unless a medical or veterinary certificate is produced within 24 hours of the closing date of the event. In such cases, 25% of the entry fees will be retained by the OC. Entry fees will be refunded in full for scratchings before the closing date of entries, the administration fee will **not be refunded**. In the circumstance where the event is cancelled prior to starting, refunds will be made, 25% of the entry

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fee will be retained by the OC. If the event is underway and closed due to a Qld Public Health Order or weather event, requests for refunds will only be considered should the event organiser have any surplus income remaining after covering all event expenses.

- **Indemnity:** Riders and/or owners whose entries have been accepted, undertake to indemnify the Committee against all claims, losses, suits and damages made against or suffered by the Committee by reason of any negligent act or omission on the part of any riders, trainers or attendants whilst they are attending, riding or otherwise handling a horse and agree that any act or omission on the part of such riders or attendants found in any action against the Committee to be negligent, shall be deemed to have been negligent for the purpose of any claim under this indemnity. Riders are required to acknowledge the Declaration form included on Nominate.com.au. Failure to agree to this condition will result in non-acceptance of the nomination.
- **Code of conduct:** It is a condition of participation at this event that each person submitting an entry and their associates are bound by the rules, policies and by-laws of Equestrian Australia and Pony Club Qld as relevant. This includes comments made on social media. Any complaints or conflicts should be managed with respect through official channels. As per EA Disciplinary By-Laws 3(j) any other person or organisation (for example, a parent/guardian, spectator or sponsor) who or which agrees, in writing or otherwise (whether on a ticket, entry form, conditions of entry displayed at a venue etc) to be bound by these By-Laws. Any rider, parent, official or associate to be found in breach of these By-Laws will be render the rider's entry forfeit with no refund of entry fees.
- **Protests and Appeals:** Objections must be in writing and accompanied by a deposit fee of \$50.00 (refer EA Gen. Regs) Art. 163/164/165. Protests must be lodged with event organiser within 30 mins of results being posted, all protests to be made through Team Manager.

Risk Warning and Disclaimer

1. Horse riding is a dangerous activity and can result in serious injury (including death) and loss.
2. All persons who ride, or tend, a horse as part of this event do so entirely at their own risk.
3. Neither the Organising Committee of any event to which these rules apply, or the EA, accepts any liability for any accident, damage, injury or illness to horses, owners, riders, grounds, spectators or any other person or property whatsoever.

Enquiries to:

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SHOWJUMPING

Individual Championship		Teams Competition
Round 1	AM7 : Art 238.2.4 Art 245.3	Day 2 – Competition format as specified above two rounds and a 1 Team rider jump off round, if necessary.
Round 2	Spec. 2 Phase : Art 274.2	
Round 3	Grand Prix; Athletes Art 273.2.1 (all athletes) Placing Art 273.4.4	

Aussie Blue Heeler Group 4 110cm	Saturday 18th	Round 1: 110cm
		Round 2: 110-120cm
	Sunday 19th	Round 3: 110-120cm



Hampton & Harlow Group 3 100cm	Saturday 18th	Round 1: 100cm
		Round 2: 100-110cm
	Sunday 19th	Round 3: 100-110cm



Gala Equine Group 2 90cm	Saturday 18th	Round 1: 90cm
		Round 2: 90-100cm
	Sunday 19th	Round 3: 90-100cm



Group 1 80cm	Saturday 18th	Round 1: 80cm
		Round 2: 80-90cm
	Sunday 19th	Round 3: 80-90cm

COMBINED TRAINING

	Saturday	
CT60 Combined Training 60cm	60cm Jumping	Dressage: 2020 Eventing 45cm& 60cm Test A
CT80 Combined Training 80cm	80cm Jumping	Dressage: 2020 Eventing Test 80cm Test A
CT95 Combined Training 95cm	95cm Jumping	Dressage: 2020 Eventing 95cm Test A
CT1* Combined Training 105cm	105cm Jumping	Dressage: 2020 Eventing CCN 1* Test A

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Fees		
Stabling	As per QSEC	
Camping	As per QSEC	
Classes	\$55 per rider / horse combination	
Medic Fee	\$15 per rider	
Admin Fee	\$20 per rider	