

Equestrian Queensland

# Volunteer

Induction / Education Day



# Welcome

# Sign Up



- **Welcome & Introduction**
- **Planning made easy**
- **Create a SignUp**
- **Manage your SignUp**
- **General recommendations**
- **Questions**





# Planning Made Easy



# Planning Made Easy!





## Timeline

- **Create a plan of jobs required, start/finish/break times once rough draw/schedule established**
- **Create sign up**
- **Release Draw and Sign up preferably 1 week minimum from event**
- **Close Sign up with minimum 2 days before event**
- **Fill remaining jobs in last 2 days**
- **Send reminders day before**

[qld.equestrian.org.au/get-involved/volunteer](http://qld.equestrian.org.au/get-involved/volunteer)



## Create a SignUp: Register & Details

- **Register/login**
- **Create new sign up (or to edit/copy existing sign up click organize -> My Signups)**
- **Fill in the signup details**
  - **Sign up Kind: single or multiple days**
  - **Category: sports (adult or kids depending on the event)**
  - **Welcome message: include general instructions if required e.g. how many spots required**
  - **Organizer Info: volunteers will be sent reminders on your behalf so will have access to email**
  - **Participant Info: Name, Email, Phone no. is helpful on the day!**
  - **Custom Question (recommended): Rider Name**



## Create a SignUp: Add Spots

- Click 'Create new spot'
- Complete sections '1', '2' and '3'
- If the Job is repeated throughout the day click 'add shifts' or to add different jobs click 'add another'

1 What do you want people to sign up for?

I would like  person to  Gate Marshall

from  :  AM to  :  AM



# Create a SignUp: Adding shifts

I would like  person to  Gate Marshall

For this, I would like shifts from  :  AM  :  PM that are

to

hour and  minutes long with  hour and  minute breaks in between.

*You are adding 7 Spots from 8:00am to 3:00pm*

Shift	Time	Participants	
1	8:00am - 9:00am	1	⊗
2	9:00am - 10:00am	1	⊗
3	10:00am - 11:00am	1	⊗
4	11:00am - 12:00pm	1	⊗
5	12:00pm - 1:00pm	1	⊗
6	1:00pm - 2:00pm	1	⊗
7	2:00pm - 3:00pm	1	⊗

➤ Change start and finish time for day

➤ Change Job shift duration

➤ Can add breaks here or Edit shifts after applying if breaks aren't consistent throughout day

➤ Can remove a shift e.g. break occurs at 11 to 12 so job not required



# Create a Signup: View/Edit

View/Edit ✕

[+ Create New Spot](#)

Thu May 18, 2023 0/7 [View](#) [Copy](#) [Delete](#) [Lock](#)

Gate Marshall	0/1	8:00am – 9:00am	<a href="#">Edit</a> <a href="#">Assign</a> <a href="#">Comment</a> <a href="#">Delete</a>
Gate Marshall	0/1	9:00am – 10:00am	
Gate Marshall	0/1	10:00am – 11:00am	
Gate Marshall	0/1	11:00am – 12:00pm	
Gate Marshall	0/1	12:00pm – 1:00pm	
Gate Marshall	0/1	1:00pm – 2:00pm	
Gate Marshall	0/1	2:00pm – 3:00pm	

[View & Print](#) [Ok](#)

- **Copy:** copies entire day of jobs to another day
- **Lock:** locks entire day
- **Edit:** change details
- **Assign:** Assign to entrants



## Create a sign up: Reports and Check in

- **Report Tab**
  - Signup/Check in Sheet
  - Or, export and create own sign up sheet
  - Tip: include phone number of participant on checklist
- **Online Check in/Physical check**
  - Signup offer online check in for \$34.95/month (convenience for volunteers but harder to manage)
  - Physical check in ensures person is at venue and by setting check in 15 mins prior allows job to be filled for no shows

[qld.equestrian.org.au/get-involved/volunteer](http://qld.equestrian.org.au/get-involved/volunteer)



# Managing your SignUp

**SignUp**  
FLORIDA

**Managing your Activity**





## General Recommendations

- Offer refreshments, especially for long shifts
- Appreciation and thank you letters
- Make 'reserve' helper jobs if volunteer numbers allow
- Check in 15 mins prior to start time
- Regular shift changes not always suitable, longer shifts for pencilers
- Tablet familiarisation
- Rails, MT/Lunch runners easy job for kids

[qld.equestrian.org.au/get-involved/volunteer](http://qld.equestrian.org.au/get-involved/volunteer)



## Dressage/Showhorse Recommendations

- Pencilers/writers
- MT/Lunch/AT runners for Judges
- Gate Marshall
- Test collectors (if tablets not used)
- Ring set up/pack up

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## Jumping Recommendations

- Pencilers
- MT/Lunch/AT runners for Judges
- Gate Marshall
- Warm up Gate Marshall
- Sheet runners (if tablets not used)
- Rail stewards
- Ring set up/pack up/course change

[qld.equestrian.org.au/get-involved/volunteer](http://qld.equestrian.org.au/get-involved/volunteer)



## Cross Country Recommendations

- Jump Steward, 2 for difficult fences e.g. water Jump
- Sheet collectors (in car/vehicle)
- Controllers
- Warm up Marshall
- Stewards
- Start/Finish

[qld.equestrian.org.au/get-involved/volunteer](http://qld.equestrian.org.au/get-involved/volunteer)

# Questions?



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Department of Agriculture and Fisheries



**CPR GROUP**  
connelly project resources



**ADAPT**

**NOMINATE**

**SignUp**  
.com



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EQUESTRIAN  
QUEENSLAND

*Thank you*